<u>Year 3 Knowledge Organiser</u> The Stone Age - Autumn 1

History Timeline:

2.5 million years ago



The Stone Age began

13,000BC



People make cave paintings

4,500-3,500BC



The first pottery is made and used.

4,500-3,500BC



Farming starts and begins to spread.

4,000-3,000BC



People start to ride and use horses.

2,500BC



Metal starts to be used.

2300 BC to 800 BC



Bronze age

410 - 1066 A.D.



Analo- Saxon Britain



Premier League

History:

- Order Stone Age events chronologically onto a timeline
- Understand what Stone Age humans needed for survival
- Understand what Stone Age artefacts tell us about this period of time
- Find out how Stone Age people lived by observing artefacts
- Sort and group Stone Age tools
- Understand what people wore during the Stone Age
- Describe the Stone Age house at Skara Brae
- Write a non-chronological report on The Stone Age
- Understand about hunter gatherers and what they ate

Stone Age Enrichment Day

Geography:

Locate and find out about the Stone Age settlement of Skara Brae and compare it with modern day settlements.

Art and Design & Technology:

- Research, design and build a stone age settlement, using a range of materials.
- Research Stone Age clothing and design jewellery that would have been worn in Stone Age times using clay.
- Create Stone Age cave paintings, using paint, natural materials, pastels and stencils.







<u>Keyword</u>	<u>Definition</u>
Prehistoric	Pre-history - when humans first appeared.
Agriculture	Farming - Plants and livestock are grown for food.
Palaeolithic	The old Stone Age 2.5 million years ago to about 12,000 years ago.
Mesolithic	The middle Stone Age. About 12,000 years ago to about 10,000 years ago.
Neolithic	The new Stone Age. This was to about 6,500 years ago.
Settlement	A place where people live and build their home.
Neanderthal	The early form of humans.
Nomadic	People who lived travelling from place to place.
Domestication	Neanderthals gradually changed <mark>to</mark> modern humans.

Music:

- Create, perform and analyse compositions.
- Understand duration i.e. pulse, rhythm and tempo.
- Create compositions linked to Stone Age hunting.