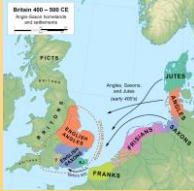


Year 4 Knowledge Organiser - Anglo-Saxons and the Picts

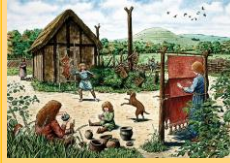
Who were the Anglo-Saxons and Picts?



Why did they come to Britain?



What was Anglo-Saxon life like?



How have the Saxons and Picts Impacted Britain?



History

- Identify the reasons why the Saxons and the Picts came over to Britain.
- Discover what Saxon runes are and write a secret message using them.
- Look at Anglo-Saxon jewelry and how it is made.
- Research the different clothes Anglo-Saxon men and women wore.
- Find out who the Anglo-Saxon gods and goddess' were and their jobs. Create your own Saxon god or goddess.
- Discover the mystery of Sutton Hoo and what is buried in the Saxon graves.
- Research Anglo-Saxon and Pict food. Create a Saxon market using role play.

Art and design technology

- Design and evaluate an Anglo-Saxon brooch.
- Use natural dyes like the Saxons, to dye cotton.
- Create your own 3D Anglo-Saxon settlement taking inspiration from your own research.
- Bake and evaluate Anglo-Saxon bread

Geography

- Identify where the Anglo-Saxons and the Picts came from and where they settled using an atlas.
- Draw the Anglo-Saxon settlements on a map of the UK.
- Identify Anglo-Saxon towns and villages that still exist today using an atlas.

Keyword

Definition

Settlement

The act of going to live in a new place where few people have lived before, or the place where people have come to live.

Brooch

An ornament fastened to clothing with a hinged pin and catch.

Dye

A natural or synthetic substance used to add a colour to or change the colour of something.

God/goddess

Someone that people worship.

Runes

Runes are very old letters which Germanic people used before they started using Latin letters in the Middle Ages.